

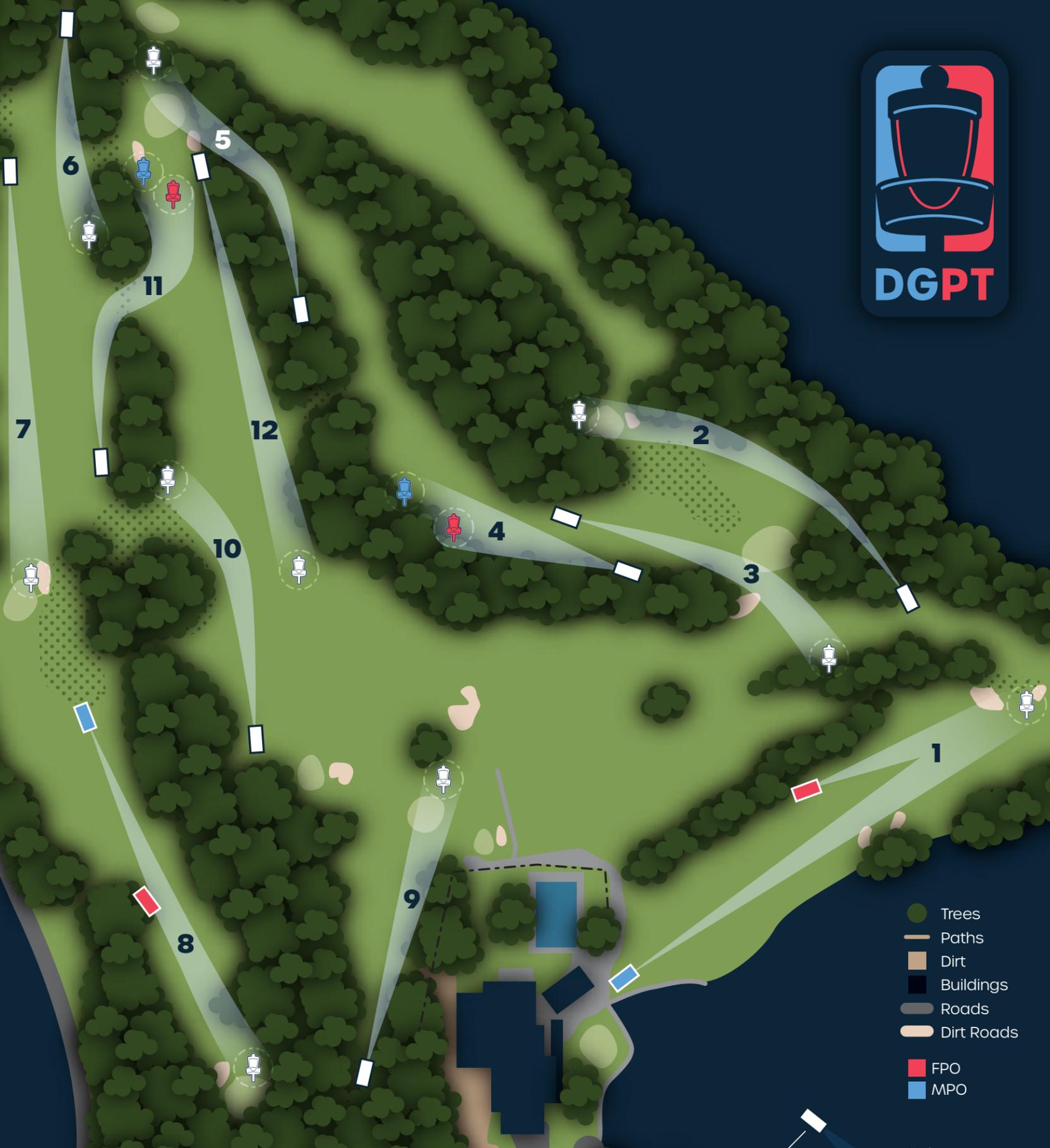


CADDIE BOOK

STEEL CLUB
MATCH PLAY LAYOUT



DISC GOLF
PRO TOUR



- Trees
- Paths
- Dirt
- Buildings
- Roads
- Dirt Roads
- FPO
- MPO



2021

DISC GOLF MATCH PLAY PRO TOUR

Championship

discmania

STEEL CLUB

MATCH PLAY LAYOUT



STEEL CLUB

Match Play Layout • Hellertown, PA



HOLE	1	2	3	4	5	6	OUT	7	8	9	10	11	12	IN	TOT
PAR	4	4	4	3	4	3	22	4	4	3	3	4	3	21	43
Dist. (ft.)	950	725	700	435	520	390	3,720	765	720	555	510	580	760	3,890	7,610
PAR	4	5	4	3	4	3	23	4	3	3	4	4	4	22	45
Dist. (ft.)	455	725	700	350	520	390	3,140	765	375	555	510	520	760	3,485	6,625

MPO
FPO

GENERAL RULES & NOTES

- All OB lines are marked by painted line or string. White/yellow stakes serve as a visual aid. The only exception to this is the fence right on hole 9— The fence itself serves as the OB line.
- All traditional golf greens are OB EXCEPT the green short of hole 2's basket.
- All sand traps that aren't in OB territory play as a HAZARD.

HOLE-SPECIFIC NOTES

HOLE 1

OB: Left, right, and short of traditional golf fairway; OB line encircles green, marked by stakes and painted line.

Sand traps are in OB area, and therefore play as OB on this hole.

DROP ZONE (MPO ONLY): If tee shot never crosses in-bounds, player may re-tee or proceed to DZ +1 throw. **No DZ for FPO tee— FPO players must re-tee in this situation.

HOLE 2

OB: Traditional golf green left of fairway; Marked rough area left and beyond; on or beyond cart path encircling green.

NOTE: Golf green short of basket is NOT OB on this hole.

HAZARD: Sand trap in fairway.

MANDO: Hole must be played right of marked tree.

HOLE 3

OB: Traditional golf green in fairway.

HAZARD: Sand trap in fairway.

HOLE 4

OB: Marked tall grass area left and beyond.

HOLE 5

OB: Traditional golf green short left of pin.

HAZARD: Sand traps.

HOLE 6

OB: Marked rough area left and beyond; Ditch running behind pin and beyond.

HOLE 7

OB: Traditional golf green near pin.

HAZARD: Sand trap.

HOLE 8

OB: Marked rough area left and beyond; traditional golf green long of pin.

HAZARD: Sand trap.

HOLE 9

OB: Within fenced area right; traditional golf green short of pin.

HAZARD: Sand traps.

HOLE 10

OB: Marked rough area left and beyond.

HOLE 11

OB: Marked rough area dividing fairway into two sections; traditional golf green deep right of pin.

HAZARD: Sand trap.

HOLE 12

OB: Marked rough area left and beyond.





HOLE MAPS LEGEND

- OB Water
- OB Area
- Hazard Area
- Rough / Marsh
- Dirt Paths / Roads
- Roads
- Sidewalks/Cart Paths
- Tree Trunks (approx.)
- Open Area
- Dirt Areas / Forest Floor
- Cement Areas
- Paved Areas / Parking Lots
- General Water
- Trees / Canopy
- Bushes / Brush
- Evergreens
- to pin
- from tee
- Distance Markers (ft.)**
- MPO
- FPO
- Basket (MPO/FPO)
- T
- T
- T
- Tee Box (MPO/FPO)**
- Raised Baskets
- Other Tee Boxes
- Other Baskets
- Hole Shape Swath
- Measuring reference to indicate landing zone deviation from center line of play to achieve C1 or C2.*
- Drop Zone
- Mandatory
- Fences / Walls / Barriers
- Buildings / Obstructions
- Light Posts/Poles



DGPT

STEEL CLUB

1

PAR

4

950

FEET

289.5 m



RULES & NOTES

OB: Left, right, and short of traditional golf fairway; OB line encircles green, marked by stakes and painted line.

Sand traps are in OB area, and therefore play as OB on this hole.

DROP ZONE: If tee shot never crosses in-bounds, player may re-tee or proceed to DZ +1 throw.





DGPT

STEEL CLUB

1

PAR

4

455

FEET

138.7 m

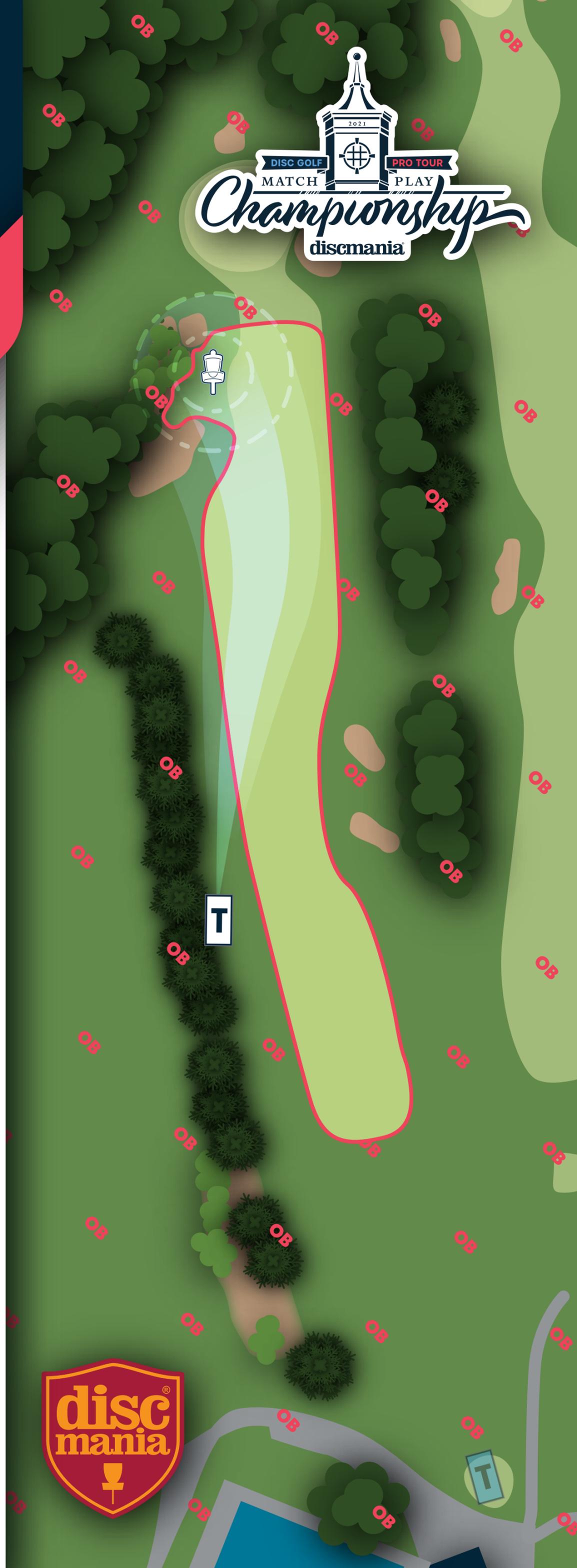


RULES & NOTES

OB: Left, right, and short of traditional golf fairway; OB line encircles green, marked by stakes and painted line.

NOTE: If tee shot never crosses in-bounds, player must re-tee +1 throw.

Sand traps are in OB area, and therefore play as OB on this hole.





DGPT

STEEL CLUB

2

PAR

4

5

725

FEET

221.0 m



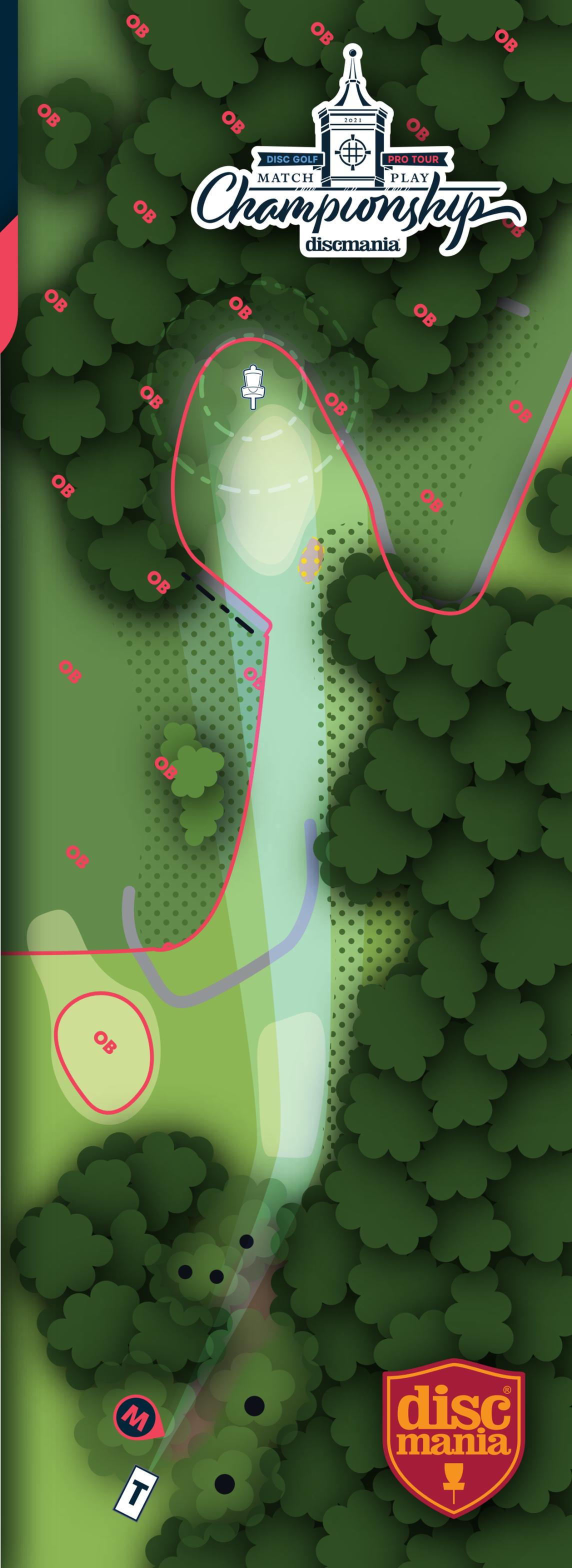
RULES & NOTES

OB: Traditional golf green left of fairway; Marked rough area left and beyond; on or beyond cart path encircling green.

NOTE: Golf green short of basket is NOT OB on this hole.

HAZARD: Sand trap in fairway.

MANDO: Hole must be played right of marked tree.





DGPT

STEEL CLUB

3

PAR

4

700

FEET

179.2 m



RULES & NOTES

OB: Traditional golf green in fairway.

HAZARD: Sand trap in fairway.





DGPT

STEEL CLUB

4

PAR

3

435

350

FEET

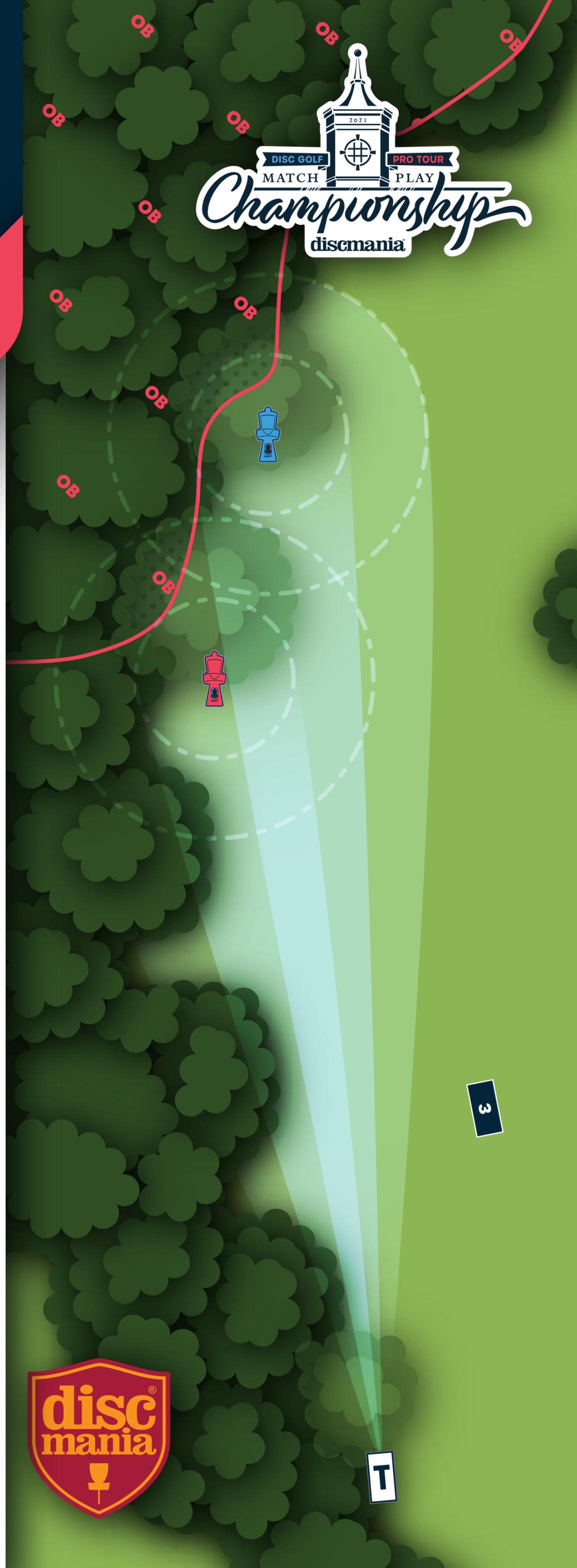
132.6 m

106.7 m



RULES & NOTES

OB: Marked tall grass area left and beyond.



T

3



DGPT

STEEL CLUB

5

PAR

4

520

FEET

158.5 m



RULES & NOTES

OB: Traditional golf green short left of pin.

HAZARD: Sand traps.





DGPT

STEEL CLUB

6

PAR

3

390

FEET

118.9 m



RULES & NOTES

OB: Marked rough area left and beyond; Ditch running behind pin and beyond.



T



DGPT

STEEL CLUB

7

PAR

4

765

FEET

233.2 m



RULES & NOTES

OB: Traditional golf green near pin.

HAZARD: Sand trap.





DGPT

STEEL CLUB

8

PAR

4

720

FEET

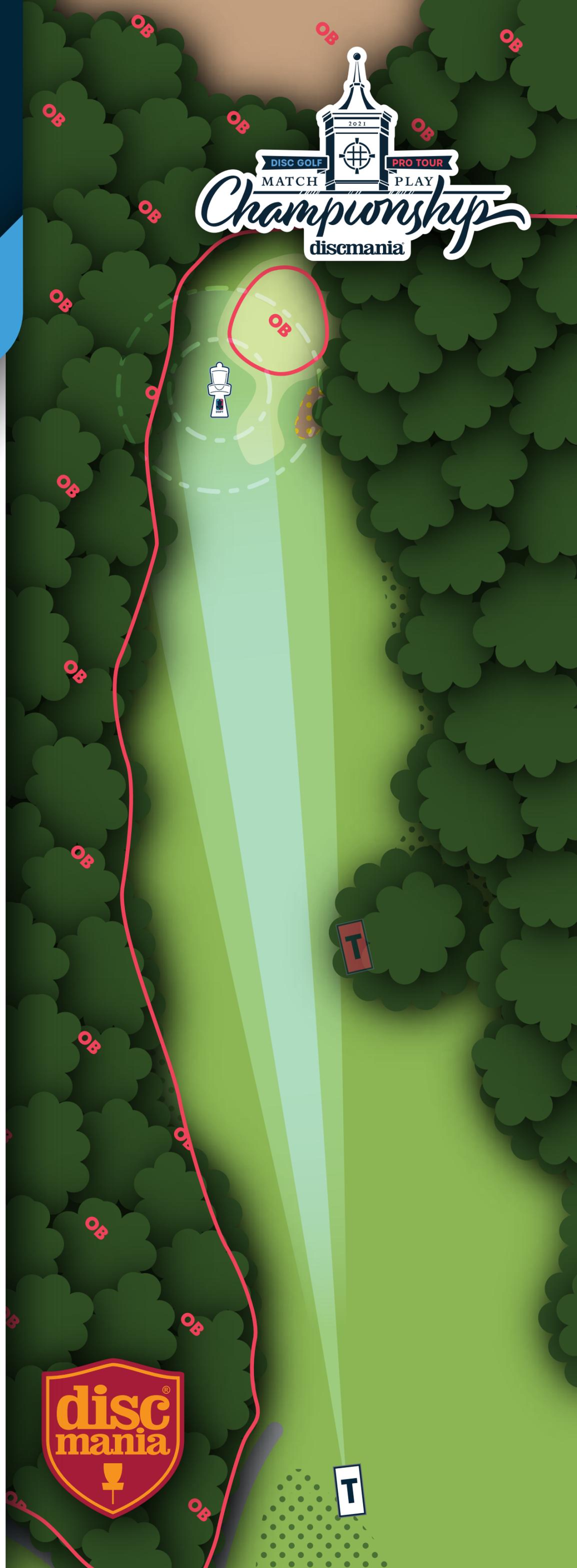
219.4 m



RULES & NOTES

OB: Marked rough area left and beyond; traditional golf green long of pin.

HAZARD: Sand trap.





DGPT

STEEL CLUB

8

PAR

3

375

FEET

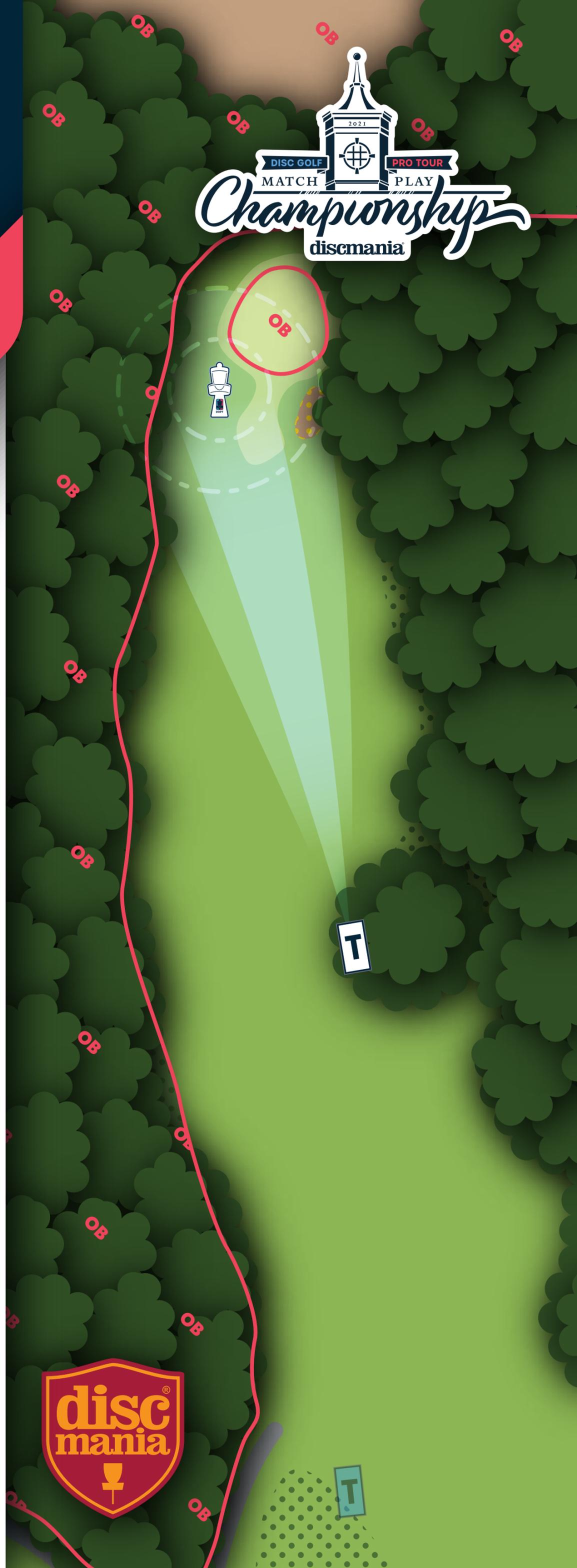
114.3 m



RULES & NOTES

OB: Marked rough area left and beyond; traditional golf green long of pin.

HAZARD: Sand trap.





DGPT

STEEL CLUB

9

PAR

3

555

FEET

169.2 m



RULES & NOTES

OB: Within fenced area right; traditional golf green short of pin.

HAZARD: Sand traps.





DGPT

STEEL CLUB

10

PAR

3

4

510

FEET

155.4 m



RULES & NOTES

OB: Marked rough area left and beyond.





DGPT

STEEL CLUB

11

PAR

4

580

520

FEET

176.8 m

158.5 m



RULES & NOTES

OB: Marked rough area dividing fairway into two sections; traditional golf green deep right of pin.

HAZARD: Sand trap.





DGPT

STEEL CLUB

12

PAR

3

4

760

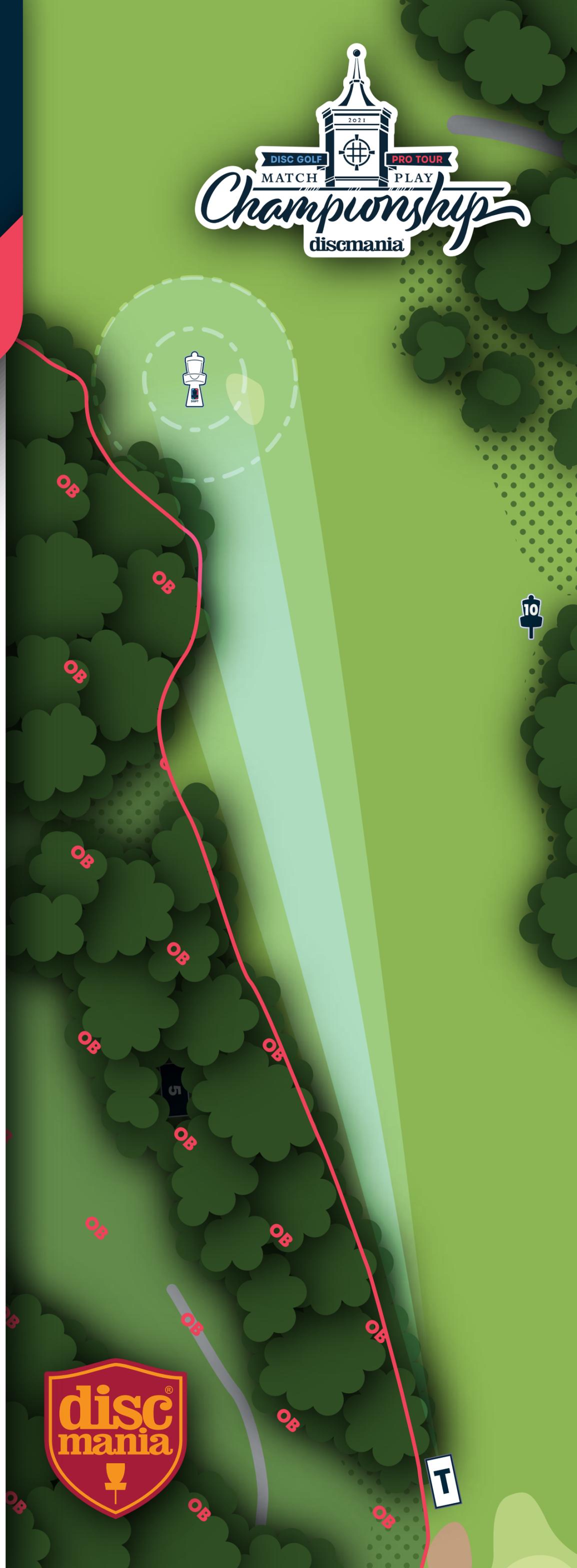
FEET

231.6 m



RULES & NOTES

OB: Marked rough area left and beyond.



T