



CADDIE BOOK

STEEL CLUB
MATCH PLAY LAYOUT



DISC GOLF
PRO TOUR



2021

DISC GOLF MATCH PRO TOUR PLAY

Championship

discmania®

STEEL CLUB
MATCH PLAY LAYOUT



HOLE	1	2	3	4	5	6	OUT	7	8	9	10	11	12	IN	TOT	
PAR	4	4	4	3	4	3	22	4	4	3	3	4	3	21	43	MPO
Dist. (ft.)	950	725	700	435	520	390	3,720	765	720	555	510	580	760	3,890	7,610	
PAR	4	5	4	3	4	3	23	4	3	3	4	4	4	22	45	FPO
Dist. (ft.)	455	725	700	350	520	390	3,140	765	375	555	510	520	760	3,485	6,625	

GENERAL RULES & NOTES

- All OB lines are marked by painted line or string. White/yellow stakes serve as a visual aid. The only exception to this is the fence right on hole 9– The fence itself serves as the OB line.
- All traditional golf greens are OB EXCEPT the green short of hole 2’s basket.
- All sand traps that aren’t in OB territory play as a HAZARD.

HOLE-SPECIFIC NOTES

HOLE 1

OB: Left, right, and short of traditional golf fairway; OB line encircles green, marked by stakes and painted line.

Sand traps are in OB area, and therefore play as OB on this hole.

DROP ZONE (MPO ONLY): If tee shot never crosses in-bounds, player may re-tee or proceed to DZ +1 throw. **No DZ for FPO tee– FPO players must re-tee in this situation.

HOLE 2

OB: Traditional golf green left of fairway; Marked rough area left and beyond; on or beyond cart path encircling green.

NOTE: Golf green short of basket is NOT OB on this hole.

HAZARD: Sand trap in fairway.

MANDO: Hole must be played right of marked tree.

HOLE 3

OB: Traditional golf green in fairway.

HAZARD: Sand trap in fairway.

HOLE 4

OB: Marked tall grass area left and beyond.

HOLE 5

OB: Traditional golf green short left of pin.

HAZARD: Sand traps.

HOLE 6

OB: Marked rough area left and beyond; Ditch running behind pin and beyond.

HOLE 7

OB: Traditional golf green near pin.

HAZARD: Sand trap.

HOLE 8

OB: Marked rough area left and beyond; traditional golf green long of pin.

HAZARD: Sand trap.

HOLE 9

OB: Within fenced area right; traditional golf green short of pin.

HAZARD: Sand traps.

HOLE 10

OB: Marked rough area left and beyond.

HOLE 11

OB: Marked rough area dividing fairway into two sections; traditional golf green deep right of pin.

HAZARD: Sand trap.

HOLE 12

OB: Marked rough area left and beyond.





HOLE MAPS LEGEND



OB Water

OB Area

Hazard Area

Rough / Marsh

Dirt Paths / Roads

Roads

Sidewalks/Cart Paths

Tree Trunks (approx.)



Open Area

Dirt Areas / Forest Floor

Cement Areas

Paved Areas / Parking Lots

General Water

Trees / Canopy

Bushes / Brush

Evergreens

to pin



52

from tee



750

Distance Markers (ft.)

MPO



FPO



Basket (MPO/FPO)



Tee Box (MPO/FPO)



Raised Baskets



Other Tee Boxes



Other Baskets



Drop Zone

Mandatory

Fences / Walls / Barriers

Buildings / Obstructions

Light Posts/Poles



C2

C1

Hole Shape Swath

Measuring reference to indicate landing zone deviation from center line of play to achieve C1 or C2.



DGPT

STEEL CLUB

1

PAR

4

950

FEET

289.5 m



RULES & NOTES

OB: Left, right, and short of traditional golf fairway; OB line encircles green, marked by stakes and painted line.

Sand traps are in OB area, and therefore play as OB on this hole.

DROP ZONE: If tee shot never crosses in-bounds, player may re-tee or proceed to DZ +1 throw.





DGPT

STEEL CLUB

1

PAR

4

455

FEET

138.7 m

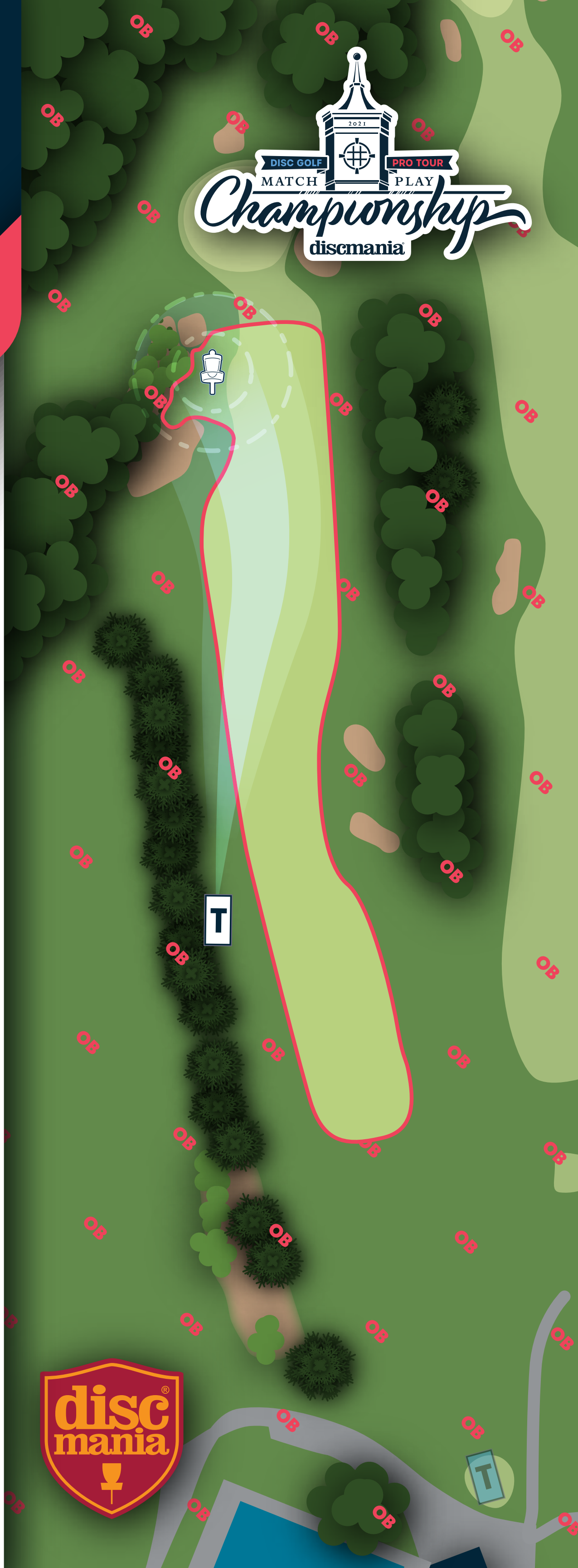


RULES & NOTES

OB: Left, right, and short of traditional golf fairway; OB line encircles green, marked by stakes and painted line.

NOTE: If tee shot never crosses in-bounds, player must re-tee +1 throw.

Sand traps are in OB area, and therefore play as OB on this hole.





DGPT

STEEL CLUB

2

PAR

4

5

725

FEET

221.0 m



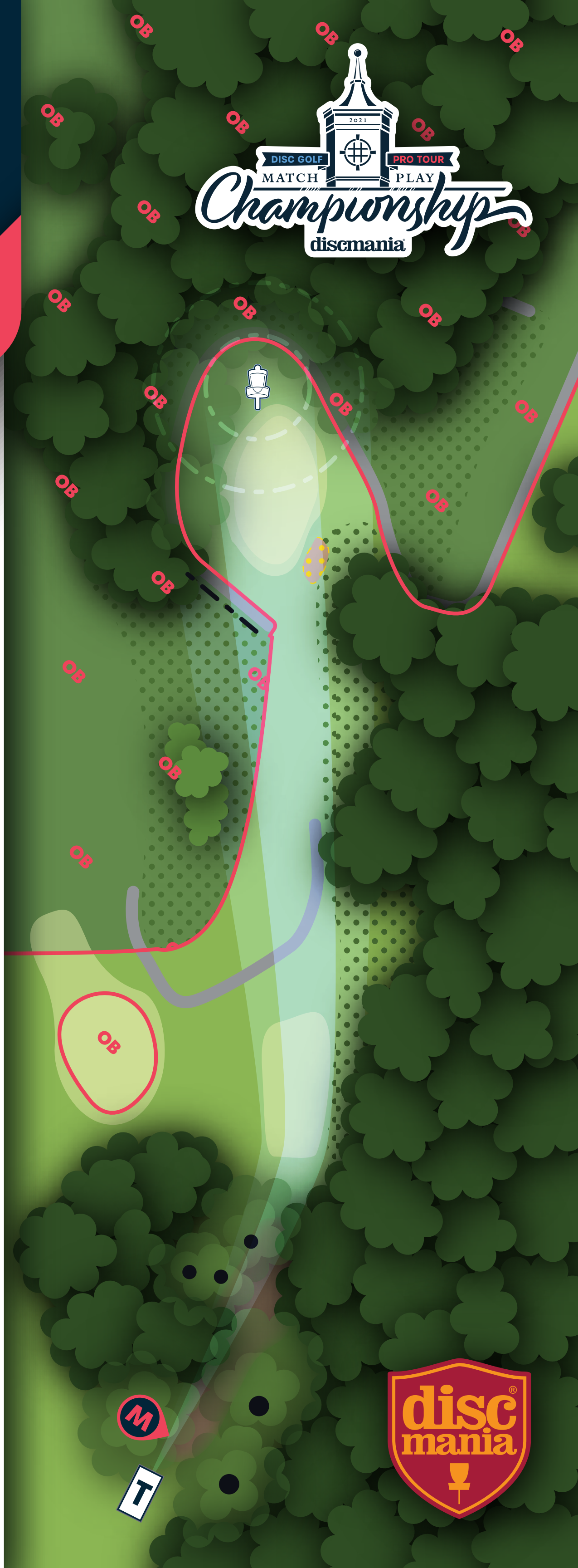
RULES & NOTES

OB: Traditional golf green left of fairway; Marked rough area left and beyond; on or beyond cart path encircling green.

NOTE: Golf green short of basket is NOT OB on this hole.

HAZARD: Sand trap in fairway.

MANDO: Hole must be played right of marked tree.





3

PAR



700

FEET

179.2 m



OB: Traditional golf green in fairway.

HAZARD: Sand trap in fairway.





DGPT

STEEL CLUB

4

PAR

3

435

350

FEET

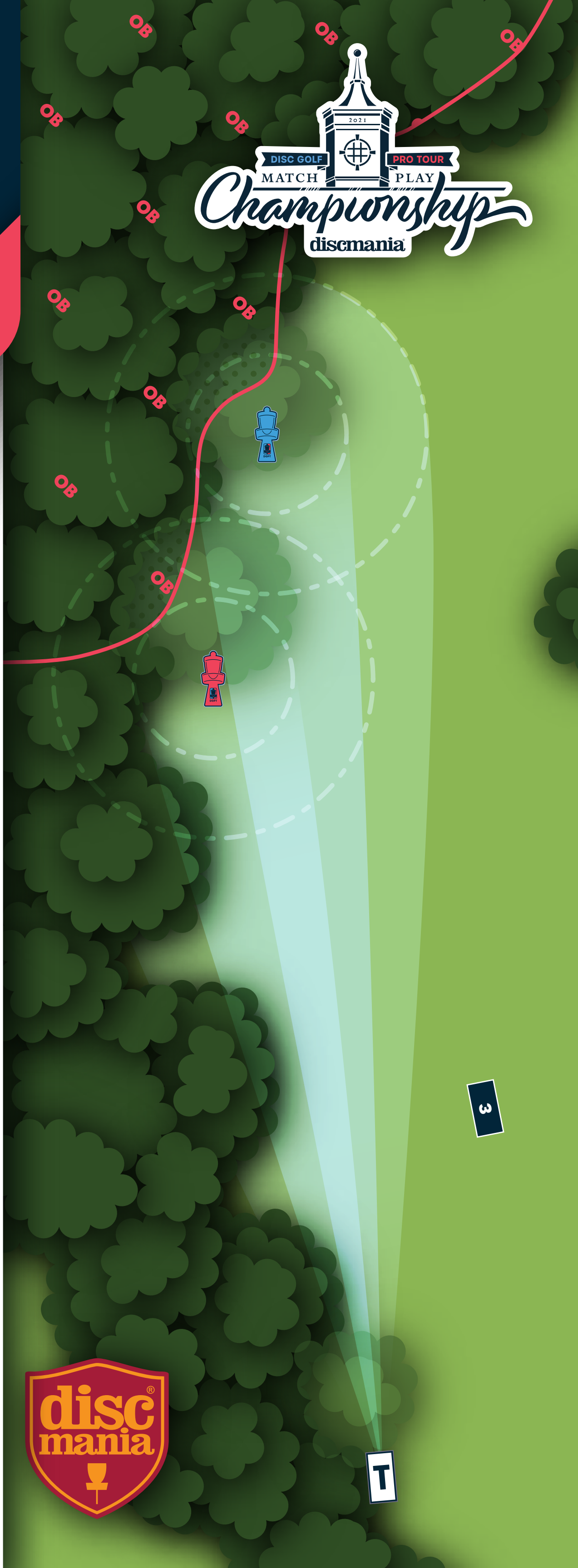
132.6 m

106.7 m



RULES & NOTES

OB: Marked tall grass area left and beyond.





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STEEL CLUB

5

PAR

4

520

FEET

158.5 m



RULES & NOTES

OB: Traditional golf green short left of pin.

HAZARD: Sand traps.





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6

PAR

3

390

FEET

118.9 m



RULES & NOTES

OB: Marked rough area left and beyond; Ditch running behind pin and beyond.



T



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STEEL CLUB

7

PAR

4

765

FEET

233.2 m



RULES & NOTES

OB: Traditional golf green near pin.

HAZARD: Sand trap.



6

T



DGPT

STEEL CLUB

8

PAR

4

720

FEET

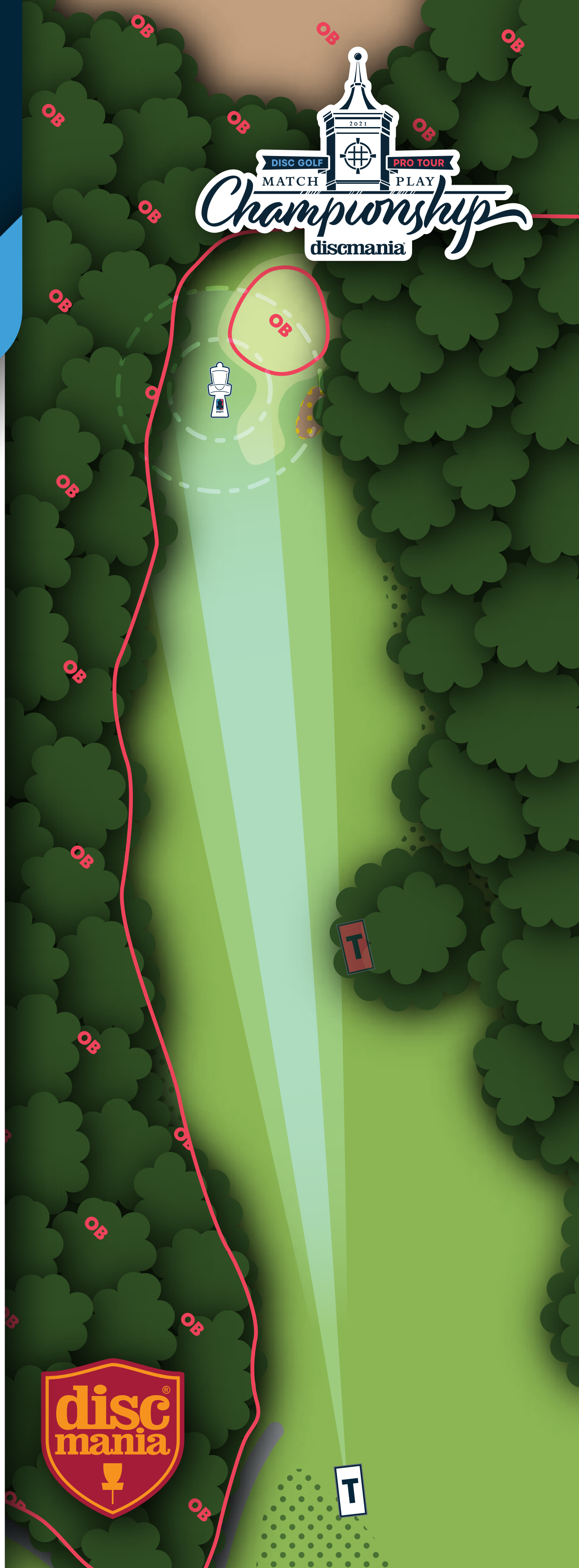
219.4 m



RULES & NOTES

OB: Marked rough area left and beyond; traditional golf green long of pin.

HAZARD: Sand trap.





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STEEL CLUB

8

PAR

3

375

FEET

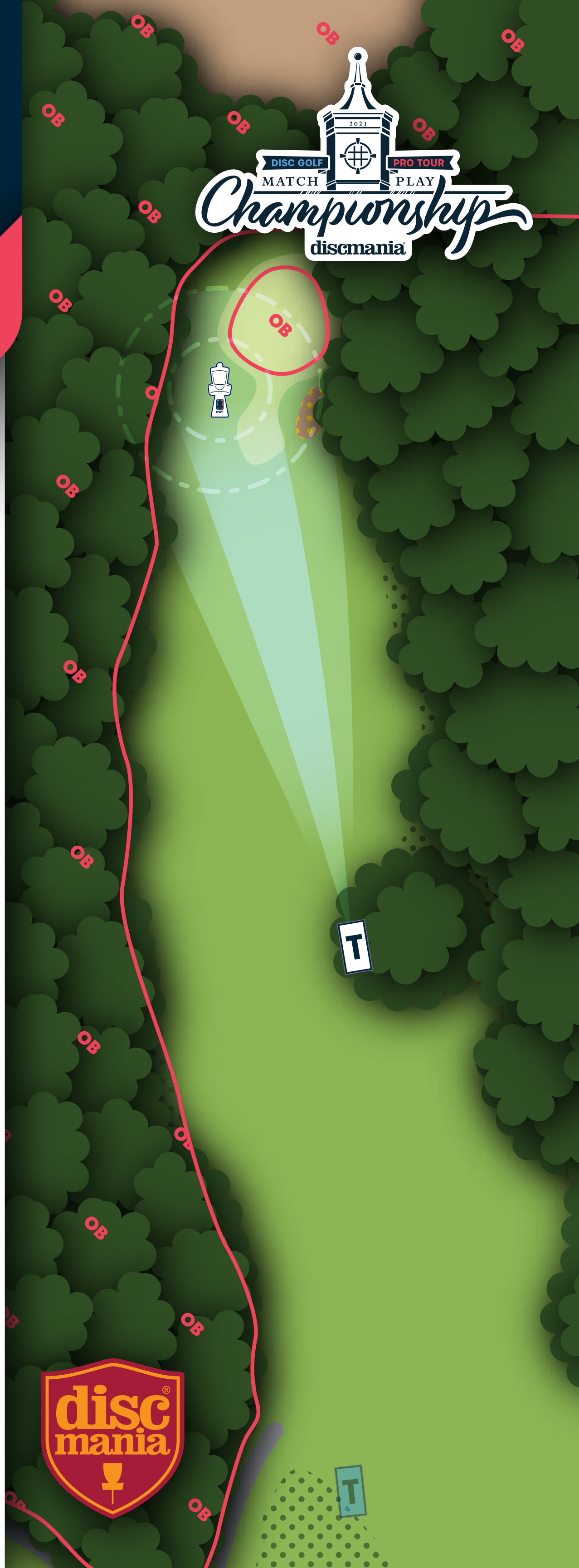
114.3 m



RULES & NOTES

OB: Marked rough area left and beyond; traditional golf green long of pin.

HAZARD: Sand trap.





DGPT

STEEL CLUB

9

PAR

3

555

FEET

169.2 m



RULES & NOTES

OB: Within fenced area right;
traditional golf green short of
pin.

HAZARD: Sand traps.



T



DGPT

STEEL CLUB

10

PAR

3

4

510

FEET

155.4 m



RULES & NOTES

OB: Marked rough area left and beyond.



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STEEL CLUB

11

PAR

4

580

520

FEET

176.8 m

158.5 m



RULES & NOTES

OB: Marked rough area dividing fairway into two sections; traditional golf green deep right of pin.

HAZARD: Sand trap.





DGPT

STEEL CLUB

12

PAR

3

4

760

FEET

231.6 m



RULES & NOTES

OB: Marked rough area left and beyond.

